

INTERNATIONALS OUTDOOR SEASON FINALE 2011 TOURNAMENT RULES AND REGULATIONS FOR GIRLS GAMES



Girls Tournament Headquarters – Copley Road Soccer Complex
1806 Copley Rd
Akron, OH 44320

UNIFORMS: All teams must provide an alternate set of jerseys. In the event of conflict of jersey colors, the first team listed (home team) will change uniforms.

GAME BALL: First team listed (home team) will provide the game ball.

GAME DURATION: All games for ages U9 through U14 will be two thirty minute (30) halves played with a running clock. The referee may stop the clock for serious injuries. All decisions of this nature are made by the referee on the field and are final. Five (5) minutes will be allowed for half-time and five (5) minutes allowed between games. The Directors reserve the right to adjust game length for conditions beyond their control.

Your team must be ready to go exactly on time. **NO GRIEVANCE TIME ALLOWED. NO WARM-UP TIME ON THE FIELD.** Use space on the sides prior to game time for warming up. **WASTED GAME TIME IS FORFEITED TIME.** (Don't let this happen to you). Be ready before your game time. **THIS RULE WILL BE STRICTLY ENFORCED. GAMES MUST START AT SCHEDULED TIME. NO EXCEPTIONS!!!**

SUBSTITUTIONS:

- On a goal kick by either team
- On your own throw-in (**opponent may sub equivalent number at the same time**)
- After a goal is scored
- at half time and the start of any overtime period (in the playoffs)
- In case of injury
- To replace a cautioned player

TEAM ROSTER: A maximum of 18 players per team for U13 and above. U11 & U12 play with U.S. Youth Soccer 8v8 official laws with 14 players per team. U10 and under play with U.S. Youth Soccer 6v6 official laws with 12 players per team.

REGISTRATION: ALL TEAMS MUST GO THROUGH REGISTRATION AND CREDENTIALS CHECK-IN. Teams must register one hour prior to your first game in the brick building at the Copley Road Soccer Complex - 1806 Copley Rd, Akron, OH 44320

Each team is required to submit the following:

- One copy of an official approved roster.
- Validated team player passes are required for each player and coach.
- A medical liability/waiver form for each team. There is one line on the form for each player that is on the official tournament roster.
- Your final tournament roster. Waiver and Final roster must match!
- If your governing organization requires permission to travel or permission to participate, these permits must be presented as well.

Younger players may play up an age division as an individual or an entire team. They must be on both team rosters. Players may not play on two (2) different teams in the same age group.

TRAPPED U15 PLAYERS:

Trapped players are allowed to participate in our tournament as long as they are an official member of your club and are officially registered with your club. U15 guest players are not permitted on U14 teams. A maximum of four players that qualify as U-15 players are allowed on one U14 team.

GUEST PLAYERS:

Guest players may be any player that is:

- Age eligible
- Is currently affiliated with USSF and not on your current roster.
- No U15 guest players allowed on U14 teams.

SCHEDULES AND SCORES:

- Schedules will be available on-line approximately 7 days prior to the event.
- All game times are subject to change at the discretion of the tournament committee. All schedules are final.
- In the event of team no-shows, adjustments will be made the best way possible for all involved.
- **The team coach or manager is responsible for checking the accuracy of scores reported on the official scoreboard.**
- If a team forfeits any game in the initial group play round, all games in which the team participates (including games already played) will be recorded as 0 to 1 scores against the forfeiting team.
- The maximum number of games in one day will be three.

GROUPINGS:

- The minimum number of teams in a playing age group is 4 and maximum is 32.
- Teams will be divided into groupings of 3, 4 or 5 teams.
- Each team is assigned three games in the initial group play rounds. Each team will play games against other teams within its group. Groups that have three teams will play crossover games. These games count in the group standings for determination of playoff teams.
- A team must advance out of their group to compete in the quarter-final, semi-final or championship games which will be determined by group standings after the completion of the preliminary group competition.

CONDITIONS OF PLAY: The best results in preliminary group competition within your group will be calculated to ascertain a winner. Points will be awarded as follows: 3 points for a win, 1 point for a tie, and 0 points for a loss. In the event of a forfeit, the winning team gets a score of 1:0.

Winners will be determined by:

- a) Most points
- b) Head-to-head competition
- c) Best goal-differential
- d) Most goals scored
- e) Least goals allowed
- f) Penalty Kicks

Divisions with wild card teams will use the same criteria as outlined above to determine a winner. Wild card winners will not be paired against each other or against the winner of their group. The wild card will play the winner of the next alphabetical group. **Alphabetic sequence will be utilized to prevent teams from the same club to play prior to the Championship game.** The final determination of the pairings will be the decision of the Tournament Committee.

Divisions with placement games will use the same criteria as outlined above to determine the placement of each team after the completion of the preliminary group competition.

TIES: Ties will stand in the preliminary rounds only. During playoffs and placement games, if a game is tied at the end of regulation play, penalty kicks (in accordance with FIFA rules) will be taken to determine the outcome of the game. All such penalty kicks will be taken on an alternated designated field if needed to keep the field on time.

EJECTIONS: If, for any reason, a player or coach gets ejected from any game (receiving one [1] red card or two [2] yellow cards), the same player or coach will lose his/her eligibility to further participate in this game. In addition, they may lose the right to participate in the next game or the entire tournament, depending on the gravity of the offense. The tournament disciplinary committee's decision is FINAL. Foul and abusive language is cause for ejection.

BLOOD RULE: Any player who is bleeding and/or has blood on any part of the uniform will be sent off the field by the referee. A substitution can be made. The player sent off may return once the bleeding is stopped and/or bandaged. The affected uniform must be cleaned before the player may re-enter the game.

REFEREES:

U12 and below: Each game will be worked by one (1) qualified game official and one (1) linesman representing each team. Please identify your linesman in advance and introduce him/her prior to the game to the game official. Club linesman ONLY signals the ball out of bounds. **REFEREES' DECISIONS ARE FINAL!!! NO HARASSMENT OF ANY KIND FOR ANY REASON WILL BE TOLERATED.**

U13 and above: Each game will be worked by three (3) qualified game officials subject to availability.

POST-MATCH REQUIREMENTS

At the end of each game, the Referee and each coach will sign the official game card verifying that the score shown on the card is correct. The winning team's coach or manager is responsible to turn the card into the tournament headquarters building within 10 minutes of the conclusion of the game. In case of a tie, the home team is responsible to turn in the card. Once signed, the score becomes official. Once the card is received at the headquarters building, the failure of a coach to sign a card shall constitute a waiver of any error and the score shall be deemed official.

PROTESTS: No protests will be heard. **All decisions by the Referees, Tournament Directors, and Tournament Committee are final.**

WEATHER: Games called off in the first half, by the referee or Tournament Director, because of weather conditions, will be decided as follows:

- a) The team up by two goals or more shall be awarded a win
- b) Score difference of one goal or less will be recorded as a tie

Games called off at the conclusion of the first half or at any point during the second half are confirmed complete and will be scored according to the score at the time the games is called off.

REFUND POLICY:

Once accepted into the tournament, no refunds will be granted. The Internationals Soccer Club Tournament Committee reserves the right to combine tournament classifications and age brackets should the number of teams participating warrant such a move. If weather conditions or the state of the fields make it impossible to carry out the tournament to its full extent, it is up to the organizers to make the necessary decisions concerning the rearrangement or cancellation of games for any reason. Fees are non-refundable if games or the tournament are cancelled for any reason.

Under no circumstances whatsoever will the Tournament Committee, Internationals Soccer Club, Inc., hosting organization, US Club Soccer or OYSA-N be responsible for any expenses (including the tournament entry fee) incurred by any team. This includes a situation where tournament or any games(s) is (are) cancelled in whole or in part.

SPECTATORS: Coaches and players will be required to stand on the same side of the field during competition - limited to three coaches/managers per team. Spectators will be required to remain on the opposite side of the field. **NO PETS ARE ALLOWED.**

The concession stand will be operating both days inside at the brick building.

ILLEGAL ACTIVITY

- Any player or spectator found using any alcoholic beverages or illegal drugs on premises will be expelled from the tournament.
- Any player who destroys or steals property will be expelled from the tournament.
- No firearms on premises

AWARDS: Will be presented to the winners and second place teams for each age group immediately after the last game. Awards will be presented in the brick building.

FIFA rules will apply to all games, conditions, and situations unless otherwise specified within these tournament rules.

Best of health, enjoyment and fun!! May the best teams win!

